



Localized Positioning in Ad Hoc Networks¹

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○ node centric

- **proactive**
DSDV [Perkins94]
- **reactive**
DSR [Johnson96],
AODV [Perkins99]

○ data centric

- **diffusion** [Intanago00]

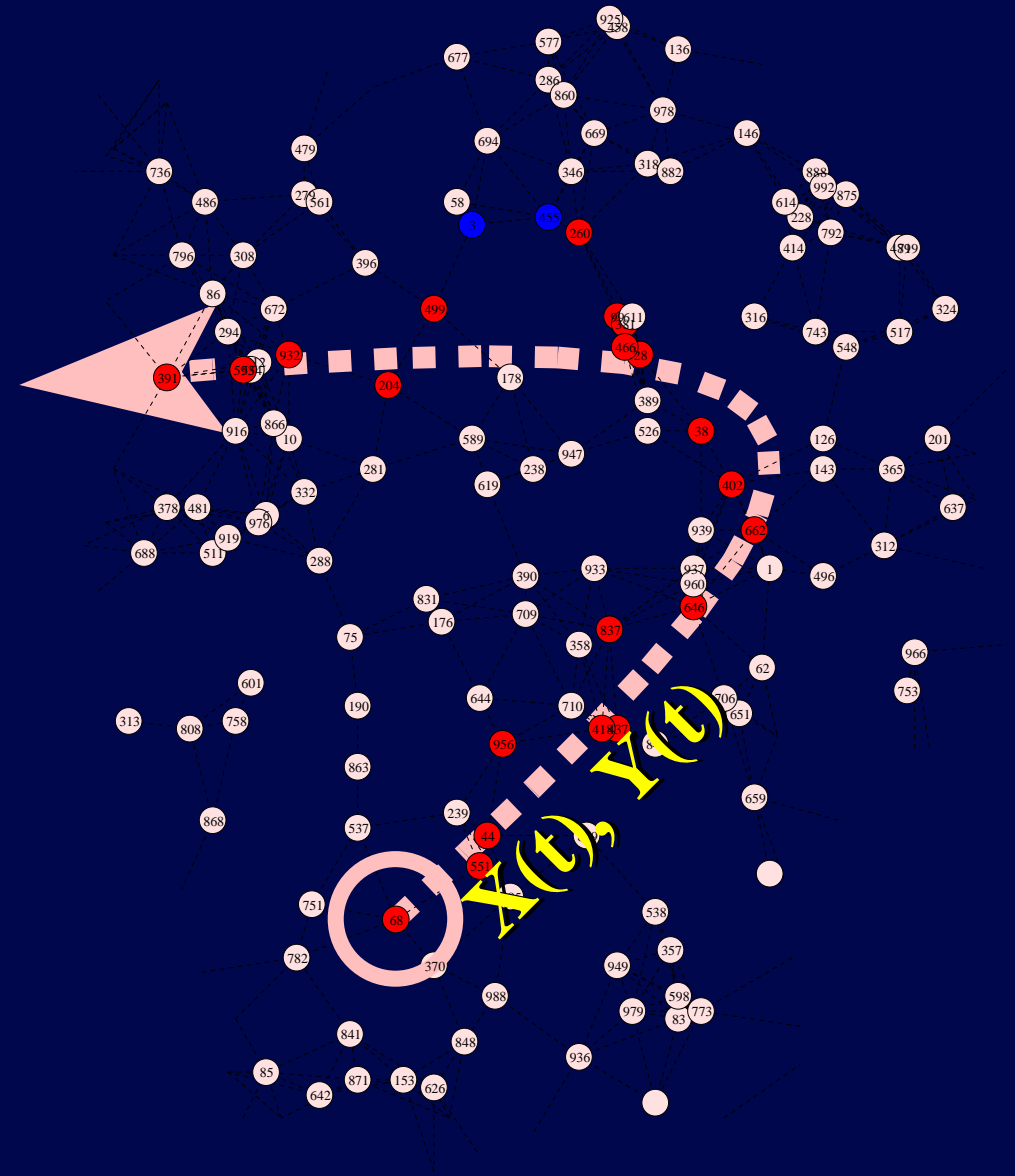
○ position centric

- **Cartesian** [Finn87],
GPSR [Karp00]
- **LAR** [Ko98]
- **TBF** [Niculescu02]

○ **position centric**

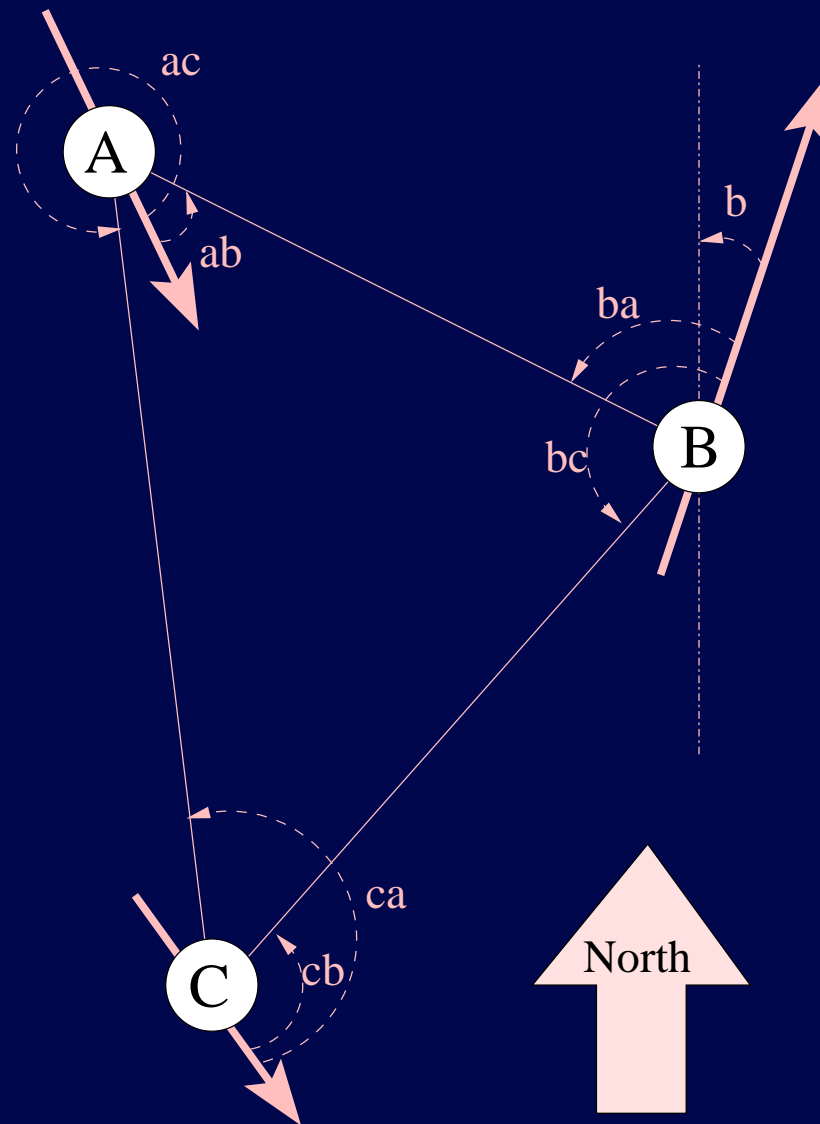
- **better scalability**
- **no routing tables**
- **independent of mobility**
- **dependent on a location database**

- Cartesian+source based routing
- **forward along curves**
- “continuous” routes
- assumptions
 - dense network
 - GPS enabled



- GPS is not available in each node
 - LOS - indoors
 - cost, power, size
- solutions (distributed)
 - infrastructure based
 - grid of beacons [Bulusu00]
 - Cricket [Priyantha00,01]
 - infrastructure free
 - SPA [Capkun01]
 - APS [Niculescu01]
 - AhLOS [Savvides01]
 - **large scale collaboration**

- **localized** collaboration
 - **on demand** - only participating nodes
 - **lazy** -
 - **relative** - to the source node
- **no GPS in the network**, but
- use available capabilities
 - ranging
 - AoA (angle of arrival)
 - compass
 - accelerometer



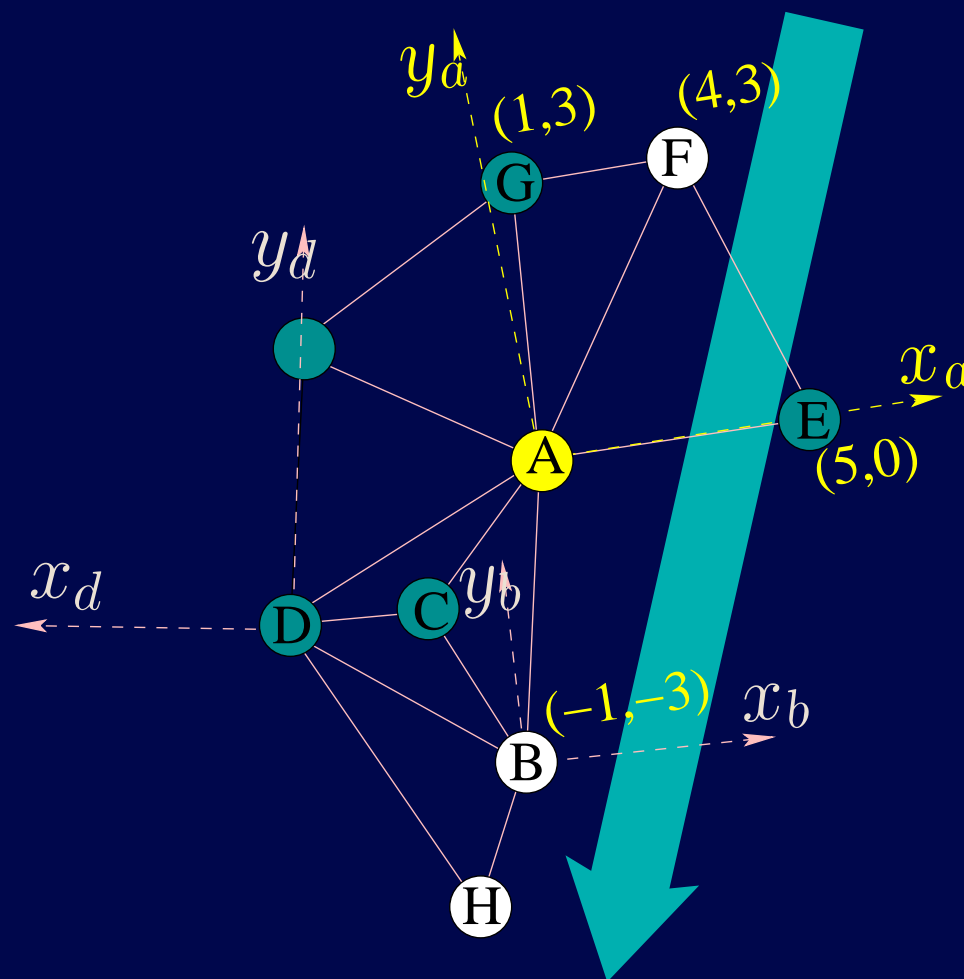
- nodes build local coordinate systems (CS)

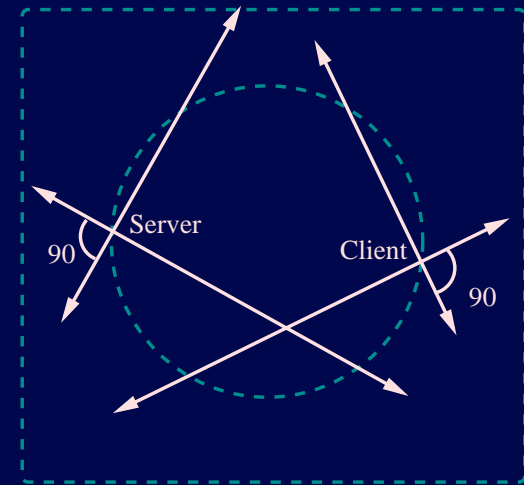
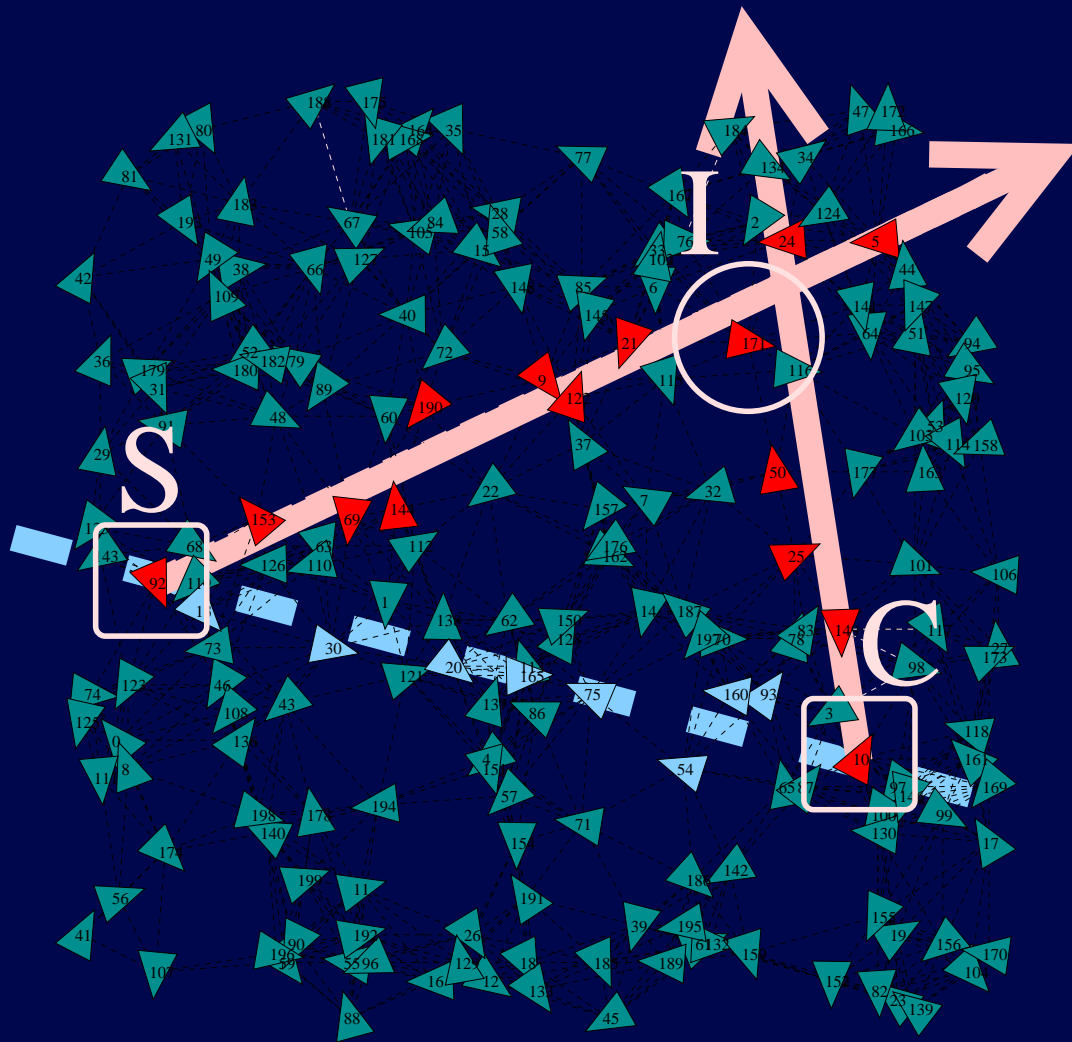
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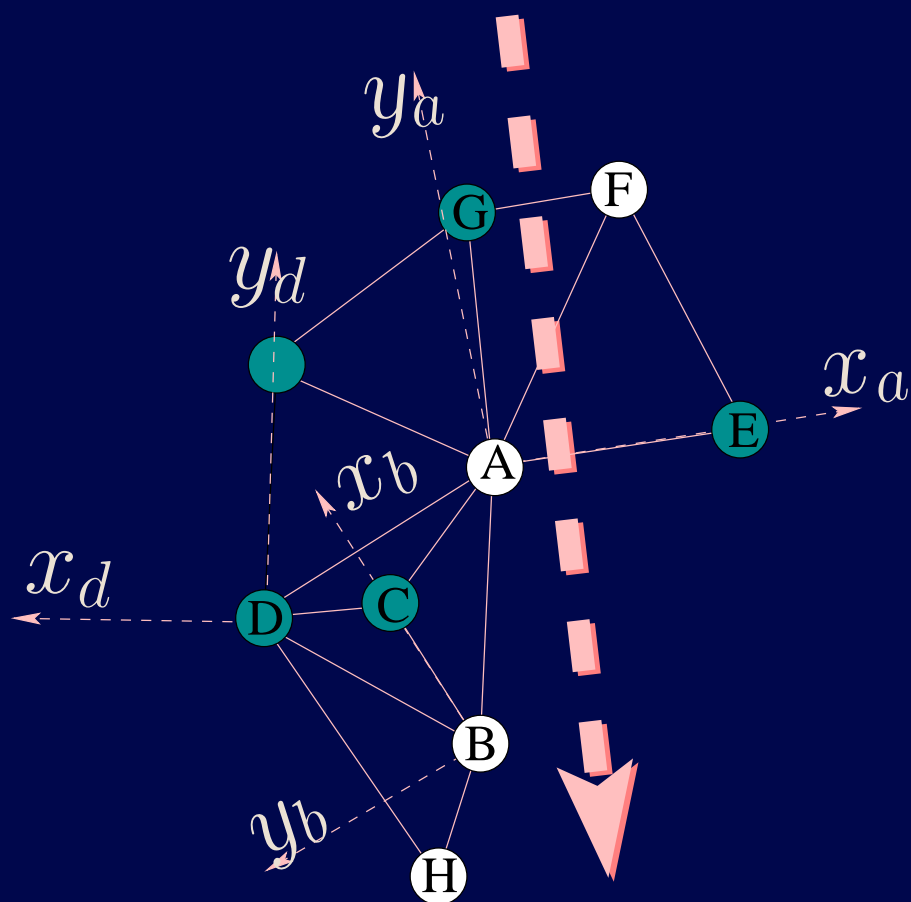
- localized procedure
- independent
- randomly oriented

- align CS on the fly

- all nodes work in the CS of the source







- registration = alignment of CS
- uses
 - capabilities (ranging, AOA, ...)
 - common neighbors
- given coordinates of:
 - $A, B, C, \text{ and } D$ in both systems S_a and S_b
 - **find** $M_{a \rightarrow b}$, such that $X_b = X_a M_{a \rightarrow b}$, where $X = A, B, C, D$

Capability	Transformations
Range	T, R, M
AoA	T, R, S, (M)
AoA+Compass	T, S, (M)
AoA+Range+Compass	T, (M)

$$M_{A,B} = \begin{bmatrix} sr_1 & sr_2 & t_x \\ sr_3 & sr_4 & t_y \\ 0 & 0 & 1 \end{bmatrix}$$

○ packet overhead

- coordinates of common nodes
- **transformation matrix**

○ depends on capabilities

○ static networks → **reduced overhead**

○ CPU overhead

- registration
- **translation**

Local Positioning System(LPS)

- **no GPS in the network**
- need some capabilities
 - ranging, AoA, compass, accelerometer
- positioning
 - **localized**
 - **on demand**
 - **relative** - in the CS of the source
- better in static networks

thank you

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Q & A

- routing in dense networks
- TBF outline
- positioning problem
- goals outline
- LPS
 - node capabilities
 - basic idea
 - LPS example
 - registration
 - overhead
- LPS summary